

**Art and Design and Design and Technology**  
**CURRICULUM OVERVIEW 2025-26**  
**EYFS/KS1**

Term	Autumn	Spring	Summer
<b>Reception</b>	<b>ELG: Creating with Materials:</b> Children at the expected level of development will safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. They will share their creations, explaining the process they have used. Children will make use of props and materials when role playing characters in narratives and stories.		
<b>Year 1</b>	<b>Art and Design</b> <b>Painting</b> Focus Artist - <a href="#">Piet Mondrian</a> Use of Primary Colours.	<b>Printmaking</b> Focus Artist - <a href="#">Karen Lederer</a> Combine printing techniques to create a final piece.	<b>Textiles and Collage</b> Focus Artist - <a href="#">Anne Kelly</a> Use natural and manmade fibres, combining colours and textures.
<b>Year 2</b>	<b>Design and Technology</b> <b>Mechanisms: Sliders</b> Explore slider mechanisms and the movement to design, make and evaluate a moving storybook.		<b>Food: Fruit and Vegetables</b> Distinguish between fruit and vegetables and where they grow. Design a fruit and vegetable smoothie and packaging.
	<b>Art and Design</b> <b>Painting</b> Focus Artist - <a href="#">Wassily Kandinsky</a> Respond to music as they explore line, colour and space.	<b>Printmaking</b> Focus Artist - <a href="#">William Morris</a> Make prints using natural objects and learn how to make a collagraph printing block.	<b>Textiles and Collage</b> Focus Artist - <a href="#">Katie Vernon</a> Create abstract collage and textile images using a range of materials.
	<b>Design and Technology</b> <b>Mechanisms: Wheel and Axis</b> Develop an understanding of how wheels, axles and axle holders work. Design and make a moving vehicle.		<b>Food: A balanced diet</b> Recognise the food groups to understand a balanced diet to develop a healthy wrap.

# Art and Design and Design and Technology

## CURRICULUM OVERVIEW 2025-26

### KS2

Term		Autumn	Spring	Summer
Class 3	Art and Design	<b>Textiles and Collage</b> Focus Artist - <a href="#">Faith Ringgold</a> Explore colour, texture and pattern by combining textiles and collage.	<b>Printmaking</b> Focus Artist - <a href="#">Neil Bousfield</a> Explore the range of marks that can be made through printing and create own printing block.	<b>Drawing</b> Focus Artist - <a href="#">Vincent Van Gogh</a> Use a variety of painting techniques, including toning and sgraffito. Explore how to combine techniques to create texture and shape.
	Design and Technology	<b>Mechanisms: Slingshot</b> Using a range of materials, design and make a car with a working slingshot mechanism and house the mechanism using a range of nets.		<b>Food: Eating Seasonally</b> Explore when, where and why fruit and vegetables are grown in different seasons. Discover the relationship between colour and health benefits.
Class 4	Art and Design	<b>Drawing</b> Focus Artist - <a href="#">Giorgio Morandi</a> Refine their drawing skills, focusing on lines and detail.	<b>Printmaking</b> Focus Artists - <a href="#">Andy Warhol &amp; John Brunsdon</a> Combine new printing techniques to produce a final piece of a landscape.	<b>Textiles and Collage</b> Focus Artist - <a href="#">Gilbert (Bobbo) Ahiagble</a> Respond to the traditional designs of Kente cloth. Create a range of surfaces, combining colour, texture and pattern.
	Design and Technology	<b>Mechanisms: lever, sliders, layers and spacers.</b> Create a functional pop-up design, using lever, sliders, layers and spacers to create paper-based mechanisms.		<b>Food: Adapting a recipe</b> Adapt an existing recipe, whilst taking into account the cost of the ingredients and other expenses against a set budget.
Class 5	Art and Design	<b>Drawing and Painting</b> Focus Artist - <a href="#">Friedensreich Hundertwasser</a> Using organic lines and spirals, along with bright colours and overlaying, pupils will create abstract landscapes.		<b>Printing and Textiles</b> Focus Artist - <a href="#">Patrick Hughes</a> Create a simple one-point perspective drawing and use selected parts to create a printed image as well as replicate line through batik.
	Design and Technology		<b>Food – What could be healthier?</b> Adapting a traditional recipe, understanding that the nutritional value of a recipe alters if you remove, substitute or add additional ingredients.	